# **Electricity**

The Spark That Changed the World" — Story of Electricity

Once upon a time, in the ancient lands of science, people lived in darkness when the sun went down. They used fire and candles to see, and everything was manual — no fans, no lights, no phones!

But little did they know, a magical force was hiding in nature, waiting to be discovered.

#### The Birth of a Spark

Thousands of years ago, ancient Greeks noticed that if you rubbed amber with fur, it could attract light things like feathers.

They didn't know it yet, but they had discovered static electricity!

Fast forward to the 1700s...

- Paragraphy Then came Alessandro Volta, who made the first electric battery a steady source of power.

Electricity had been unlocked!

#### Fig. 1. The Age of Invention

In the 1800s, inventors lit the spark of the modern world:

- Michael Faraday made the first electric generator turning motion into electricity.
- Thomas Edison gave us the electric bulb lighting homes and streets.
- Nikola Tesla invented AC current allowing electricity to travel far and wide.

Suddenly, cities started to glow at night, factories ran faster, and people could work, study, and enjoy life with ease!

#### **Electricity** in Our Lives

Now, electricity runs the world!

- It powers our homes, schools, and hospitals
- It makes phones, computers, and robots work
- It travels through circuits, controlled by switches, flowing like invisible rivers

Even cars and trains now run on electric power. And in the future, we're building cities powered by renewable electricity — from the sun, wind, and water!

Electricity is more than just a force — it's the spark of civilization. It connects people, powers progress, and lights up dreams. But we must use it wisely, save it, and respect its power.

#### What is Static Electricity?

Static electricity is a build-up of electric charge on the surface of something. The word "static" means not moving, so this electricity stays in one place until it is released.

**※** What You Feel: The Shock

When you touch a doorknob after walking on a carpet, you might feel a small shock.

That's static electricity jumping from you to the metal — this is called a discharge.

#### **✓** Key Points to Remember:

- Caused by friction (rubbing).
- Builds up on insulators (like plastic, rubber, wool).
- Happens more in dry weather.
- Can attract small things (like paper bits).
- Can give a tiny shock when discharged.

#### Think of It Current V/S Electricity:

Think of It Like This:

**Electricity** is a broad term that refers to the presence and flow of **electric charge**. It includes different forms like **static electricity**, **current electricity**, and **electromagnetic energy**.

Current (or electric current) is the rate of flow of electric charges (electrons) through a conductor, like a wire. It is measured in amperes (A) an electron is negatively charged subatomic particle present in an atom

#### Simple Real-life Example:

When you switch on a fan:

- Electricity is what powers it.
- Current is the flow of electrons through wires that make the fan spin.

#### AC (Alternating Current) vs DC (Direct Current)

Feature AC (Alternating Current) DC (Direct Current)

Full Form Alternating Current Direct Current

Flow of Electrons Changes direction back and forth Flows in one direction only

Feature AC (Alternating Current) DC (Direct Current)

**Source** Power plants, wall sockets Batteries, solar cells

Waveform Sine wave (goes up and down) Straight line (constant flow)

**Used In** Homes, schools, industries Mobiles, laptops, toys

**Safe for Long Distance** Yes – easy to transmit over long distances No – not efficient for long-distance

Voltage Level Can be easily changed using a transformer Hard to change without complex electronics

#### Simple Examples:

- AC: Electricity from your home wall socket (like fans, TV, fridge).
- DC: Electricity from a battery (like in a remote, flashlight, phone).

#### Analogy:

- AC: Like the tide of the ocean moves in and out.
- DC: Like a river flows one way continuously.

## Battery and Voltage:

- A battery has two terminals:
  - Positive (+) terminal: High electric potential.
  - Negative (-) terminal: Low electric potential.
- The battery creates voltage (also called potential difference) between the two terminals.
   Think of it like a water tank:
  - The positive side is like a high place where water wants to flow from.
  - The negative side is like a low place where water wants to go.

#### Voltage Movement (Potential Difference):

- Voltage doesn't "move," it's a difference that pushes the current.
- Voltage is like pressure in a pipe that pushes electrons to move through the circuit.

#### **V** Current Movement in a Circuit:

Direction Description Also Known As

Conventional current From + to - Imaginary flow of current (used in circuit diagrams)

Electron flow From – to + Actual movement of electrons

• The electrons flow from the negative (-) terminal of the battery, through the wire and components, and return to the positive (+) terminal.

• But for most circuit diagrams and teaching, we use conventional current which flows from + to −.

#### Simple Circuit Example:

- 1. Battery provides voltage.
- 2. Electrons leave the negative terminal (-).
- 3. They move through the wires and components (like resistor, LED).
- 4. They reach the positive terminal (+).
- 5. This continuous flow creates a closed loop = circuit.

#### Analogy – Water Pipe:

- Battery = Water pump.
- Voltage = Pressure.
- Wire = Pipe.
- Current (electrons) = Flowing water.
- Resistor/LED/etc. = Things that use or control the water flow.
- **♦** □ "The Journey of Voltage and Potential Difference"
- 1. Inside the Battery:
  - A battery is like a pump for electric energy.
  - It has two sides:
    - Positive Terminal (+): High electric energy (potential)
    - Negative Terminal (-): Low electric energy (potential)
  - The battery uses chemical energy to separate charges:
    - It pushes electrons toward the negative terminal (-).
    - The positive terminal (+) is left missing electrons (it wants them badly!).

#### 2. Potential Difference is Born:

- The difference in electric energy between the + and terminals is called Voltage or Potential Difference.
- It's like a pressure difference in water pipes this pressure is what pushes electrons to flow.
- **Example:**

A 9V battery has a 9-volt difference between its terminals.

It means the positive terminal is 9 volts higher in potential than the negative one.

- "What does 9V mean in a 9V battery?"
  - A 9V battery has two terminals:
    - Positive (+) terminal
    - Negative (-) terminal

- When we say it's a 9-volt battery, we mean:
- **♦** The Positive terminal is 9 volts higher in electric potential than the Negative terminal.
- Think of it like this:

#### Imagine a staircase with 9 steps:

- The bottom step (0V) is the negative terminal (-).
- The top step (9V) is the positive terminal (+).
- The height difference (9 steps) is like the potential difference (9 volts).
- Electrons "fall down" this electric staircase, releasing energy as they move through the circuit.

#### When You Connect a Circuit:

- The battery uses this 9V difference to push electrons through the wire.
- As they move, they power devices like LEDs, buzzers, motors, etc.

#### 3. Voltage Doesn't Move, It Pushes:

- Voltage is not a thing that flows it's the force that causes electrons to move.
- It is the "push" from the battery that drives current through the circuit.

#### **♦** 4. When the Circuit is Complete:

- Connect a wire, a bulb, or any load between the + and terminals.
- Electrons start moving from the negative (-) terminal, through the wire, into the bulb, and toward the positive (+) terminal.
- As they move, they give energy to the bulb (light), motor (motion), or speaker (sound).

#### (A) Important:

- Electrons flow from to +
- Conventional current is shown from + to (old rule still used in diagrams)

#### 5. Analogy: Water and Height

#### Think of voltage as:

- Height difference between two points in a water slide.
- Water flows from high to low because of gravity.
- Electricity flows from high voltage to low because of potential difference.

#### Summary:

Concept Explanation

Concept Explanation

Voltage Energy per charge; it's a push, not a movement.

Potential Difference The difference in energy between + and - terminals.

Current The actual movement of electrons caused by the voltage.

Battery's Role Creates potential difference by chemical reaction.

Flow Direction Electrons go from - to +; current is shown from + to -.

### Story of Ohm's Law

Once upon a time in **Electric Land**, there lived three friends:

- Mr. Voltage (V) Full of energy and always pushing others.
- Mr. Current (I) Fast and flowing, but only when pushed.
- Mr. Resistance (R) Slow and stubborn, always trying to stop Current.

One day, they had a challenge:

#### How fast can Mr. Current move through a wire?

Mr. Voltage said, "I will push Current as hard as I can!"

But Mr. Resistance said, "I'll make it harder for Current to move!"

So, Mr. Ohm (a wise old scientist) watched them and said:

The speed of Current depends on how hard Voltage pushes and how much Resistance tries to stop him."

And he gave them a magical formula:

#### ♣ Ohm's Law:

V=I×R

#### Where:

- V = Voltage (the push)
- I = Current (the flow)
- **R** = Resistance (the opposition)

#### So, What Did We Learn?

- If Voltage increases, Current increases.
- If Resistance increases, Current decreases.
- They are all connected through Ohm's Law!

#### Conductor V/S Insulator

**♦** □ Story: The Great Race in Electric Town

Once upon a time in **Electric Village**, there were two teams:

Team Conductor

Led by Captain Copper, with members like Silver, Aluminum, and Iron.

They were super fast runners, known for helping Electric Current travel quickly.

Team Insulator

Led by Queen Rubber, with members like Plastic, Wood, and Glass.

They were strong blockers, famous for stopping Electric Current to keep everyone safe.

One day, the Sarpanch of Electric Village held a race:

"Let's see which team can help Electric Current reach the Light Bulb the fastest!"

- Team Conductor built a path of metal wires. Electric Current zoomed across quickly, and ♀ the bulb lit up!
- **Team Insulator** tried, but Electric Current couldn't move through. The path was blocked, and the bulb stayed off.

#### **©** Everyone cheered and learned:

"Conductors **carry** electricity, Insulators **block** it for safety!"

Since then, both teams work together:

- Conductors in the middle to carry current,
- **Insulators** outside to protect us from shocks!

# Introduction of playtronics

# The circuit

**♦** The Electric Band: "The Bright Sparks!"

Once upon a time in **Circuit City**, five best friends formed a band called **"The Bright Sparks"**. Each one had a special role:

Benny the Battery – The Power Guy

Benny was full of energy and always shouting,

"Let's get this party started!"

He provided all the **power** for the team.

#### Wendy the Wire – The Roadie

Wendy was long and flexible, always connecting everyone.

"I'll carry the energy wherever you need!"
She made sure electricity flowed smoothly.

#### O Sammy the Switch – The DJ

Sammy was moody — always flipping between ON and OFF.

"Party ON! Party OFF! I decide!"

When open, no music. When closed, let the beat drop!

#### Ricky the Resistor – The Chill Dude

Ricky was always relaxed.

"Slow down, guys! Let's not burn out!"

He controlled the flow so things didn't go too wild.

#### P Ellie the LED – The Rockstar

Ellie was the **shining star** of the group.

"Give me power and I'll light up the stage!"
But only if the others worked together in harmony!

#### **#** The Concert

One day, they had a big show.

- Benny gave the power.
- Wendy carried it.
- Sammy said "Let's go!" and closed the circuit.
- Ricky slowed it just enough.
- And Ellie... lit up the whole town with her glow!

Everyone cheered:

"This is how a circuit works — teamwork makes it glow!"

#### **☑** Moral of the Story:

To light an LED:

- You need a Battery (power),
- Wires (path),
- A Switch (control),
- A Resistor (safety),
- and an LED (output).

#### **♦** What is a Circuit?

A circuit is a closed path through which electric current flows. It usually includes components like a power source (battery), wires, switches, resistors, and load (like a bulb or motor).

#### **♥** Importance of Circuits in Electrical Systems

Use Why It's Important

**Power Distribution** Circuits carry electricity from power plants to homes and industries.

Home Wiring Switches, sockets, and lights all use basic electrical circuits.

Running Machines Motors, fans, pumps, and other appliances need circuits to function.

Safety Proper circuit design prevents overloading, fire, and electric shock.

In electrical systems, circuits are built for transferring and controlling large amounts of power.

#### Importance of Circuits in Electronics, Mechatronics and Robotics

Use Why It's Important

**Gadgets & Devices** Circuits form the inside of phones, laptops, TVs, remotes, etc.

Signal Control Electronic circuits process and transmit data and signals.

**Automation & Robotics** Circuits are used in sensors, controllers, and decision-making systems.

Miniaturization Tiny circuits make powerful, compact devices possible (like microchips).

In electronics, circuits are designed to process information using very low voltage and precise control.

#### (a) In Simple Words:

In electrical, circuits carry power to run things.

In electronics, circuits think and control how things work.

#### **Why Circuits Are So Important Overall:**

- They make machines and devices function.
- They connect all parts of a system together.
- Without circuits, there would be **no light, no phones, no internet, no modern life**.

#### Importance of Circuits in Project Making and Mechatronics

Circuits are at the heart of this combination — making systems smart, automatic, and responsive.

#### 🔧 1. Power Supply & Control

Circuits deliver and manage power to:

- Motors 6
- Sensors 💐
- Actuators
- Microcontrollers
- (F) Without circuits, these components can't start, stop, or function properly.

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#### **2.** Signal Processing

Circuits help process data from sensors (like temperature, pressure, or motion) and send it to:

- Microcontrollers (e.g., Arduino, Raspberry Pi)
- PLCs (Programmable Logic Controllers)
- They convert real-world signals into digital data for decision-making.

#### 3. Automation & Control

Circuits make automatic actions possible — like:

- Opening a robotic arm
- Adjusting a servo motor
- Controlling speed or direction
- They act as the **nervous system** of any mechatronics device.

#### 4. Compact & Integrated Systems

Using PCBs (Printed Circuit Boards), complex circuits are made small and efficient — ideal for:

- Drones
- Smart appliances
- Medical devices
- Circuits let mechatronic systems be portable and powerful.

#### § 5. Communication

Circuits enable communication between components through:

- Wi-Fi / Bluetooth modules
- I2C / SPI / UART protocols

Mechatronic devices can talk to each other using circuits!

#### **✓** In Summary:

#### **Role of Circuits in Mechatronics Why It Matters**

Power distribution Runs motors, sensors, actuators

Signal processing Reads and interprets sensor data

Control logic Makes intelligent decisions and movements

Integration Combines multiple systems in one device

Communication Connects systems wirelessly or with wires

#### **♥** Without circuits, mechatronics would just be mechanical!

They bring life, intelligence, and automation to machines.

#### 

Circuits are the **brain, heart, and nerves** of every modern machine — especially **RC planes**, **drones**, and **robots**. Without circuits, they are just lifeless structures.

#### **♥** 1. Power Management

#### Circuits:

- Distribute power from the **battery** to all parts (motors, sensors, controllers).
- Include voltage regulators to ensure stable power levels.

( Without circuits, components could burn out or fail.

#### 2. Remote Control & Communication

#### In RC planes and drones:

- Circuits receive signals from a remote controller via RF modules.
- Then they convert those signals into commands for motors and servos.

#### In robots:

- Circuits allow **Bluetooth**, **Wi-Fi**, **or RF communication** for wireless control.
- Circuits make **remote flight, movement, and control** possible.

#### **3.** Microcontroller Control (Brains)

Circuits connect microcontrollers (like Arduino, STM32, Raspberry Pi) to all parts:

- Instructs motors to move
- Reads sensor input
- Makes decisions automatically

( It's how drones hover, robots follow lines, or planes stabilize in air.

#### 🙎 4. Sensors & Feedback

Circuits help read signals from:

- Gyroscope / Accelerometer (balance)
- GPS (location)
- IR / Ultrasonic (obstacle detection)
- Cameras / Line sensors

Circuits **interpret the environment** so the system can respond.

#### \$\$ 5. Actuation & Movement

Circuits drive:

- Brushless motors (for flight/propulsion)
- Servos (for flaps, wheels, grippers)
- ESCs (electronic speed controllers)

Movement, speed, and direction are all controlled through motor driver circuits.

#### **Why Circuits Are Essential:**

**Component Circuit Function** 

Battery Powers the system via regulated circuits

ESC / Motor Driver Controls motor speed and direction

Sensors Send data to microcontroller through analog/digital pins

Microcontroller Brain of the system, receives input, gives output

Wireless Module Enables remote control via signals

#### **帯** Final Thought:

"A drone without a circuit is just plastic.

A robot without a circuit is just metal.

A circuit makes them think, move, and fly!"

# Resistors and transistors

#### **♥** What is a Resistor?

**⋄** Simple Definition:

A resistor is a passive electronic component that slows down or limits the flow of electric current in a circuit.

#### S Function:

- Controls current to prevent damage to components (like LEDs or sensors).
- Helps divide voltage or set timing in circuits.
- Doesn't turn anything on or off just resists.

#### Measured in:

• Ohms  $(\Omega)$  — unit of resistance.

#### **Real-life analogy:**

Like a narrow pipe in plumbing that slows down the water flow.

#### **Example:**

If you connect an LED directly to a battery, it may burn out. A resistor placed in series limits the current, protecting the LED.

#### **4** What is a Transistor?

**⋄** Simple Definition:

A transistor is an active electronic component that works as a switch or amplifier.

#### SFunction:

- Switch: Turns devices ON or OFF electronically.
- Amplifier: Boosts weak signals (used in speakers, radios).
- Control: A small current at the base can control a larger current flowing from collector to emitter (in NPN type).

#### Real-life analogy:

Like an automatic gate — a small push opens the gate for a big truck.

#### **☑** Types of Transistors:

- NPN / PNP (Bipolar Junction Transistors) common in switching circuits.
- MOSFETs used in power control and microcontrollers.

#### **%** Summary Table:

Feature Resistor Transistor

Type Passive Active

Feature Resistor **Transistor** 

Main Use Limit current Switch or amplify

Zig-zag (or rectangle) Three-terminal (base, collector, emitter) **Symbol** 

Unit Ohms  $(\Omega)$ No unit, but current/gain matters

In a Robot Protect LED, sensors Turn motor ON/OFF with small signal

#### **Real Example in Mechatronics:**

To control a motor using an Arduino:

- Use a transistor to switch the motor ON/OFF (because Arduino can't supply enough current).
- Use a resistor to limit the base current into the transistor.

#### **Ricky the Resistor & Tina the Transistor: The Dream Circuit Team!"**

#### **Welcome to Electra City**

In the bustling world of Electra City, electric signals zoomed along copper highways, powering LEDs, motors, sensors, and speakers.

Among all the components, two friends stood out:

- **Ricky the Resistor** a cool, calm guy who knew how to slow things down when they got too wild.
- Tina the Transistor a smart and powerful switch who could turn things on and off with just a tiny signal.

#### The New Robot Project

One day, in the STEAM Innovation Lab, kids were building a line-following robot.

They had sensors to detect the line, LEDs to indicate direction, and a motor that moved the wheels.

"Time to wire everything up!" said Ria, a student engineer.

But there was a problem...

#### **Chaos in the Circuit**

The robot's brain (the microcontroller) sent a **tiny signal** to the motor, but the motor didn't move.

Then they tried to connect the motor directly — and **ZAP!** the controller almost burned out! **\( \)** 



"The motor needs more current than the controller can provide," said Ria.

Just then, Ricky and Tina stepped forward.

#### Meet Ricky the Resistor

Ricky waved, "If too much current rushes in, I can **slow it down** to protect LEDs, sensors, and even Tina!"

He stood in front of an LED and made sure just the right amount of current flowed through. The LED glowed happily.

#### Meet Tina the Transistor

Tina stood confidently near the motor.

"I'm like a gatekeeper or electronic switch. I take a small signal from the microcontroller and use it to control a large current that powers the motor."

She said proudly, "With me, a tiny signal can control a big load!"

#### **W** How They Work Together

- Ricky the Resistor limited the **base current** going into Tina's transistor switch.
- Tina then allowed current to **flow to the motor** safely when needed.
- The robot moved perfectly the LEDs blinked, the motors turned, and the sensors guided the way!

The kids cheered:

"Ricky and Tina make the perfect team!"

#### **Moral of the Story:**

A **resistor** controls how much current flows.

A transistor acts as an on/off switch or amplifier, letting small signals control big actions. **Together**, they power up smart circuits in robots, mechatronics, and all kinds of electronics!

#### **@** Real-Life Roles:

Component Job Example

**Resistor** Limits current Protect LEDs, sensors

**Transistor** Switch or amplifier Control motors, lights, speakers

# <mark>Analog signal</mark>

An analog signal is a continuous signal that changes smoothly over time. It can take any value within a range — not just fixed steps like digital signals.

#### Think of it like:

- A curvy line **6** that goes up and down without jumping.
- Like the hands of a clock always moving smoothly.
- A thermometer that shows every little change in temperature.

#### **A** Examples of Analog Signals:

#### Real-World Quantity Analog Signal Example

**7** Sound Music, voice

**S** Temperature Weather changes

**②** Light Sunlight brightness

**Solume Problem** Volume knob turning

#### Analog Signal on a Graph:

If you draw an analog signal:

- It looks like a smooth wave (like a sine wave).
- It doesn't jump it flows continuously.

#### **&** Key Features:

- Continuous: Has no breaks or jumps.
- Variable: Can have any value within a range.
- Real-world friendly: Used to represent natural signals.

#### **□ ♣** "Harshit the Analog Artist"

In the colorful town of **Signalville**, two artists lived:

Harshit the Analog and Hemant the Digital.

Both were famous for drawing music on paper.

#### F One Day, the Music Teacher Said:

"I want you to draw how music sounds. Can you show me how sound changes over time?"

#### Harshit the Analog said:

"Of course! I'll draw every tiny change in the sound — even the softest Flute and loudest drums!"

So Anna took out her smooth pencil and **drew a flowing, wavy line** that rose and fell **just like the music** — no jumps, no breaks, just a beautiful, **curvy wave**.

#### **■** Her drawing showed:

- Quiet parts as small waves.
- Loud parts as tall waves.
- Fast beats as **tight waves**.
- Slow sounds as wide waves.

Everyone clapped. "Wow! That's exactly how music feels!"

#### Then came Hemant the Digital:

He used a ruler and boxy markers.

"I can't draw every small detail, but I'll take **snapshots** of the sound every few moments."

Digi's drawing looked like a staircase — lots of blocks going up and down.

#### The teacher smiled and said:

"Harshit's drawing is an analog signal — smooth and natural, like how sound travels in the real world."

"Hemant's drawing is a **digital signal** — useful for computers, but a little choppy!"

#### **Moral of the Story:**

Analog signals are like smooth, flowing lines — they change gently and show every detail.

They're found in music, voice, light, temperature, and anything that changes naturally.

#### **II** What Are Analog Signals? **II**

Analog signals are like smooth, flowing rivers.

They go up and down gently, just like real sounds, light, or temperature in the real world.

- Music A song playing on a vinyl record is an analog signal. It flows smoothly just like a singer's voice.
- **Voice** When we talk, our voice rises and falls naturally. That's analog!
- S Temperature It doesn't jump suddenly—it increases or decreases smoothly during the day.

#### Think of it this way:

If you draw a line showing how hot or loud something is over time, an **analog signal** makes a **curvy line**, not a staircase.

Here's how music, voice, light, and temperature get converted into analog signals — using sensors or transducers:

#### **1** 1. Music / Voice → Analog Signal

Sound (Music & Voice): Sound waves are inherently analog. They are continuous fluctuations in air pressure that our ears (and microphones) detect and interpret. When we record or transmit music or voice, we are dealing with analog signals.

- Device used: Microphone
- How it works:
  - o A microphone detects air pressure changes (sound waves).
  - o These sound waves move a diaphragm inside the mic.
  - o The movement is turned into a **changing electrical voltage** that's the analog signal!

#### **②** 2. Light → Analog Signal

Light: Light intensity and color can also be represented as analog signals. For example, the brightness of a light bulb or the color of a light source can vary continuously.

- Device used: Light Sensor (Photodiode / LDR)
- How it works:
  - Light hits the sensor.
  - More light = more current flows.
  - Less light = less current.
  - o This current or voltage varies **smoothly**, creating an analog signal.

#### **%** 3. Temperature → Analog Signal

Temperature: Temperature changes are continuous, and temperature sensors (like thermometers) produce analog signals that reflect the gradual changes in temperature.

- Device used: Thermistor / Analog Temperature Sensor (like LM35)
- How it works:
  - o As temperature changes, the **resistance** of the thermistor changes.
  - o This affects the voltage in the circuit.
  - o That changing voltage is an analog signal of the temperature.

#### **Simple Summary:**

#### Real-world Input Sensor Device Analog Signal Output

Voice / Music Microphone Changing voltage (sound wave)

Light Photodiode / LDR Changing voltage (brightness)

Temperature Thermistor / LM35 Changing voltage (heat level)

# Digital signal

**♣** "Annie the Analog and Diggy the Digital" – A Story of Conversion

#### **O** Characters:

- Annie: A smooth, flowing analog wave who loves music, colors, temperature, and all things natural.
- **Diggy**: A sharp, clever **digital** bot who talks only in **0s and 1s**.
- Chip: The wise and hardworking ADC chip who helps them understand each other.

#### **☐** The Story Begins...

Once upon a time, in the land of **Signal state**, lived a wave named **Annie the Analog**. She loved singing songs, feeling the wind, and dancing with sunlight.

But Annie had a problem...

Every time she tried to visit the **Digital City**, no one could understand her! The computers, robots, and phones there only spoke **binary language** — all **0s and 1s**.

"I want to share my music and stories," Annie said sadly. "But no one in Digital City speaks my language!" That's when she met a friendly robot named **Diggy the Digital**.

"Don't worry!" said Diggy. "We can go see Chip, the ADC! He's the best translator in the land!"

#### The Magic of Conversion

They went to Chip the ADC, who wore glasses and lived inside a tiny electronic box.

"Hello Annie," said Chip. "If you want to be understood in Digital City, I'll help turn your smooth waves into bits and bytes!"

#### Step 1: Sampling

Chip took a little ruler and said,

"I will take **tiny snapshots** of your wave — thousands of times every second!"

Annie giggled, "That tickles!"

Click! Click! Chip captured her shape again and again.

#### **Step 2: Quantization**

Next, Chip said,

"Each snapshot must be **rounded** to the nearest step — like climbing a staircase."

Annie's wave was now a line of dots on a ladder!

#### Step 3: Encoding

Finally, Chip waved his wand and turned each dot into a **binary number**: 0110, 1001, 1100...

Now Annie had turned into **0s and 1s** — just like Diggy!

#### **@** Now Everyone Can Understand

Annie and Diggy returned to **Digital City**, where phones played her music, computers showed her colors, and robots danced to her rhythm.

Everyone cheered:

"Thanks to **ADC** Chip, we can enjoy the beauty of analog in the digital world!"

#### **Moral of the Story:**

Analog signals are beautiful and natural, but with the help of an ADC, they can be shared, stored, and used in the digital world!

- 1. ADC converts analog signals into binary (digital format).
- 2. These binary outputs can then be processed using logic gates for:
  - o Decision making (e.g., if temperature > 30°C, turn fan ON)
  - Control systems (e.g., robots, smart homes)
  - o Communication (e.g., filtering digital data)
  - o Arithmetic operations in microcontrollers

#### **Example Scenario:**

Let's say:

- A **light sensor** gives an analog voltage (0 to 5V).
- The **ADC** converts that to an 8-bit digital value (0 to 255).
- Then a Logic Gate Circuit checks:
  - o If light value  $< 100 \rightarrow \text{turn } \mathbf{ON} \text{ street light.}$
  - $\circ$  Else  $\rightarrow$  keep it **OFF**.

This logic would use:

- ADC to convert voltage
- Comparator + logic gates (like AND, NOT) to decide output

# System Uses ADC Uses Logic Gates Smart Thermostat ✓ ✓ Automated Fan ✓ ✓ Digital Clocks ✓ ✓ Sensor-Based Robots ✓ ✓ Summary:

Term Role

**ADC** Converts real-world signals (analog) to digital

Logic Gates Process digital signals to make decisions or perform operations

Micro processors and transistors through logic gate

The **transistor** plays a **foundational role** in the design and operation of **microprocessors** — it is literally what makes a microprocessor "think."

The transistor was the spark of innovation that led to the microprocessor revolution.

From a single switch to **billions of nanoscopic switches**, transistor technology drives every modern electronic device — especially in **mechatronics**, **robotics**, **and smart systems**.

#### **What is a Microprocessor?**

A microprocessor is the brain of a computing device. It performs:

- Arithmetic operations (like addition, subtraction)
- Logic operations (AND, OR, NOT)
- Decision making
- Control tasks in everything from computers to robots

#### **4** What is a Transistor?

A transistor is a tiny electronic switch that can:

- Turn ON/OFF current flow
- Amplify weak electrical signals

It has three terminals (Base, Collector, Emitter for BJT or Gate, Drain, Source for MOSFET).

#### Role of Transistors in a Microprocessor

Microprocessors are made of millions to billions of transistors. Here's how they are used:

#### 1. Forming Logic Gates 🗗

Transistors are combined to build logic gates like AND, OR, NOT, NAND, XOR, etc.

These gates are the **building blocks** of:

- Arithmetic Logic Units (ALU)
- Control units
- Memory and data handling circuits

#### **Example**:

- A **NOT** gate can be made with 1 transistor
- An **AND** gate might use 6 transistors
- A 64-bit processor can contain over 10 billion transistors

#### 2. Switching Operations ①

Transistors switch very fast (GHz speeds) between ON and OFF states to:

- Process 1s and 0s (digital logic)
- Execute program instructions

• Move data between registers, memory, and I/O

#### 3. Storing Data (Memory) 🕏

Transistors are also used in:

- **SRAM (Static RAM)**: Each bit = 6 transistors
- Registers inside CPUs: Store intermediate data
- Cache memory: Built close to the processor using transistors for speed

#### 4. Signal Amplification (Analog Front Ends)

In some cases (like ADCs inside microcontrollers), transistors help **amplify analog signals** before converting them too digital.

#### **Example:** 1 Transistor in 2 States

#### Transistor State Logic Level Meaning in CPU

ON (conducting) 1 (HIGH) Signal present

OFF (blocked) 0 (LOW) No signal

#### Billions of these ON/OFF actions per second = processing!

#### **M** Summary Table

#### **Function in Microprocessor Role of Transistors**

Logic gates (AND, OR, NOT) Built using multiple transistors

Data processing Perform binary logic operations

Data storage Form memory cells, registers

Switching & control Turn currents ON/OFF rapidly

Amplification Boost weak signals in analog sections

#### Fun Fact:

- The first microprocessor (Intel 4004, 1971) had 2,300 transistors
- Modern processors (like Apple M2, Intel Core i9) have tens of billions of transistors!

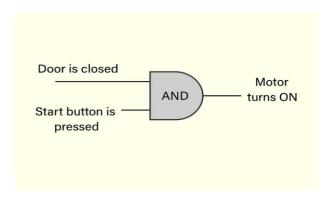
#### In Robotics & Mechatronics:

- Microprocessors control sensors, motors, cameras, and decisions.
- Everything the robot **thinks or does** is possible because **transistors** inside the microprocessor are switching **millions to billions of times per second**.

How we use Logic Gates in our projects. Let us solve puzzle and use logic gates in STEAM projects -

1. To start the operations of washing machine check inside the washing machine: Sensors are used to detect door status and water level.

#### **AND Condition**



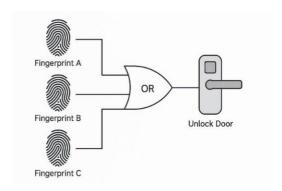
#### Let as assign:

- Door closed =1
- Water level =1
- Start button pressed =1

Door	Water	Start	Output (motor on)
0	1	1	0
1	0	1	0
0	1	0	0
1	1	1	1

2. Imagine a smart door lock that can be opened by any one of several authorized people using their fingerprints.

#### OR Condition -



#### **Finger Detected By Input Line**

User A A

User B B

User C C

If A or B or C is true  $\rightarrow$  unlock the door

If any one of the User places their finger  $\rightarrow$  door opens.

If no fingerprint is detected → door remains locked

#### 3. LDR senses light:

In daylight resistance is low  $\rightarrow$  voltage = HIGH (1)

In dark resistance is high  $\rightarrow$  voltage = LOW (0)

#### **NOT** gate logic:

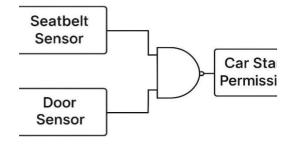
Street Light = NOT (LDR output)

If sunlight is present → LDR sends HIGH → NOT gate sends LOW → Light is OFF

If sunlight is absent → LDR sends LOW → NOT gate sends HIGH → Light is ON

Time	LDR Output (Input to NOT Gate)	NOT Gate Output	Street Light
Day	HIGH (1) – sunlight present	LOW (0)	OFF
Night	LOW (0) – no sunlight	HIGH (1)	ON

#### 4. Car safety system.



The Car should Not start if:

The seat belt is not fastened, or

The door is open

**INPUTS:** 

Input A = Seatbelt fastened

Yes=1, No=0

Input B = Door closed

Yes=1, No=0

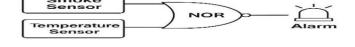
#### **Using NAND Gate:**

Seatbelt	Door Closed	NAND	Magning
(A)	<b>(B)</b>	Output	Meaning

	Seatbelt (A)	Door Closed (B)	NAND Output	Meaning
(	)	0	1	Not ready → Show warning
(	)	1	1	Not ready → Show warning
1	1	0	1	Not ready → Show warning
]	1	1	0	Ready → Engine can start only if output is connected through NOT or trigger system

**5.NOR GATE:** Trigger an alarm only when there is smoke or high temperature.

Component	Condition	Input Value
Smoke Sensor	No smoke	0
	Smoke detected	1
Temperature Sensor	Normal temp	0
	High temperature	1



If no smoke AND temperature normal  $\rightarrow$  inputs = 0, 0  $\rightarrow$  NOR gives 1  $\rightarrow$  connected to NOT gate or inverter  $\rightarrow$  Alarm stays OFF

If any danger is present (smoke or heat)  $\rightarrow$  input = 1 or both  $\rightarrow$  NOR gives 0  $\rightarrow$  alarm turns ON

- When both sensors give 0 (no fire), NOR output is  $1 \rightarrow$  no alarm.
- If any One becomes  $1 \rightarrow NOR$  gives  $0 \rightarrow alarm$  triggers.

# **Multimeter**

A **multimeter** is one of the most important tools in electronics, electrical work, robotics, DIY projects, and troubleshooting. Here's **why we need a multimeter**:

#### **Q** Why Do We Need a Multimeter?

- 1. **♦** To Measure Voltage (V)
  - Check **battery voltage** (e.g., is your 9V battery still good?).

- Verify power supply output.
- Test if a device is getting power.
- (a) "Is the battery dead or the wire broken?" A multimeter tells you instantly.

#### 2. S To Measure Current (I)

- Check how much current a motor or LED is drawing.
- Ensure components are not overloaded.
- **Essential** for designing safe and efficient circuits.

#### 3. To Measure Resistance (R)

- Test if a resistor is correct.
- Check if a wire or component is broken.
- Identify and test unknown components.

#### 4. \(\infty\) To Test Continuity

- Used to find:
  - o Broken wires
  - Cold solder joints
  - Loose connections
- (a) If there's a beep, the circuit is complete!

#### 5. 1 To Troubleshoot Circuits

- Find out why a circuit isn't working.
- Identify **faulty parts** like burnt resistors, shorted LEDs, or open wires.

#### 6. **K** Essential for DIY, Robotics, and Repair

- Used in:
  - o I-KIT STEAM labs
  - RC planes, robots, drones
  - Home appliances
  - o Mobile and laptop repair
  - o Solar and inverter systems

#### n Short:

A multimeter is like a "doctor" for electronics.

It tells you if voltage is flowing, parts are alive, or wires are broken.

Ÿ Ⅲ "Mr. Multimeter: The Circuit Detective!"

In the bright and buzzing land of **Electroville**, all the tiny components—**LEDs**, **batteries**, **wires**, **motors**, and **buzzers**—worked together to make amazing things.

But sometimes... things went wrong.

One day, a little robot named **Pee-Cee** woke up and noticed that his **LED eyes wouldn't glow**. His **buzzer wouldn't buzz**. And his arms wouldn't move.

"Oh no!" **Pee-Cee** cried, "What's broken? Is it my battery? My wires? My switch?"

Suddenly, out of the toolbox rolled a superhero in a red cape...

It was Mr. Multimeter!

#### Mr. Multimeter said:

"Don't worry, Pee-Cee. I'm the Circuit Detective! I can measure, check, and test to find the problem!"

#### First, he checked the battery:

Mr. Multimeter set his dial to **DC Voltage (V–)** and touched the battery.

"Ah-ha! Your battery only has 2 volts. It should be 9! That's too weak!"

#### Then, he tested the wires:

He turned his dial to Continuity Mode (the little beep symbol), touched both ends of a wire, and...

**BEEP!** = Good wire.

No beep! = Broken wire.

"This wire is broken, like a snapped bridge. No electrons can cross!"

#### Finally, he tested the LED:

He switched to **Diode Mode** and gently touched the LED.

"This LED is working fine! It just needs a good battery and working wires."

#### So he told Pee-Cee:

- Change the battery
- Replace the broken wire

And when Pee-Cee powered on again...

#### Moral of the Story:

"When something's not working in a circuit,

Call Mr. Multimeter – the superhero who can find the truth in volts, amps, and ohms!"

# **B** ♥ "Sparks of Success: A Soldering Story for Project Making"

Once upon a time in a school called **Inventor's High**, a group of excited students was preparing for the **Annual Science Fair**. Their mission?

Build a working electronic project — a smart light system!

The team had everything:

- Batteries
- Wires
- 😡 LEDs
- 🕸 Sensors

But every time they **twisted the wires**, the lights blinked for a second... then stopped.

"Ugh! It's loose again!" cried Meera.

"How do we make it stay?" asked Arjun.

That's when their mentor, Mr. Volt, smiled and said:

"It's time you learn the art of soldering — the superglue of electronics!"

#### **Section** Station

Mr. Volt brought out:

- A soldering iron (the magical pen of heat)
- A roll of solder wire (the bonding metal)
- And a sponge (because even tools need to stay clean!)

He showed them how to:

- 1. Heat the joint where two wires meet.
- 2. **Touch the solder wire** to the joint (not directly to the iron).
- 3. Let the solder **melt and flow**, forming a shiny connection.
- 4. Remove the iron, wait a few seconds... and done!

#### Magic in the Making

As each wire was soldered:

The LED lights stayed on

- The sensor responded perfectly 🖔
- The circuit became strong and stable

"Wow! It works every time now!" shouted the team.

#### The Grand Fair

On the day of the fair, their project worked **flawlessly**. The lights responded to motion, the wiring was neat, and the judges were amazed.

They won **1st Prize**, and Meera said during her speech:

"We couldn't have done it without soldering — the invisible hero behind every working circuit!"

#### Moral of the Story:

- Soldering creates strong, permanent, and reliable connections in any project.
- It turns your idea into a functioning machine.
- It's an essential skill for every young inventor

# **Dip switch**

Imagine you're building a robot, and you want it to perform different actions based on your input. How can you give it instructions without using complicated programming and you want to to control it manually. That's where a **DIP switch** comes in!

A **DIP switch** (Dual In-line Package switch) is a small panel of tiny switches that can be set to **ON** or **OFF**. Each switch acts like a gate — opening or closing an electrical connection — allowing you to control how a circuit behaves.

DIP switches are used in everything from remote controls to gaming consoles and even industrial machines. They provide a simple, reliable way to control electrical settings without needing to rewrite code or rebuild circuits.

#### 3.1 What is a Switch?

A switch is a device that controls the flow of electricity in a circuit by opening (OFF) or closing (ON) the path.

When the switch is:

- ON (Closed) → Electricity flows through the circuit
- OFF (Open) → Electricity stops; the circuit is incomplete

Switches act like traffic lights for electrons — letting them go or making them stop!

#### 3.4B Types of Switches (SPST, SPDT, DPST, DPDT):

# Different switches serve different purposes in electronic systems. Here are four important types you should know:

Type	Full Form	Description	Use Case
SPST	Single Pole Single Throw	A basic ON/OFF switch for one circuit.	Used in torches and light switches
SPDT	Single Pole Double Throw	One input connected to one of two outputs.	Used to select between two modes or paths
DPST Double Pole Single Throw		Controls two circuits at the same time with one switch.	Used in machines with dual power lines
DPDT Double Pole Double Throw		Like two SPDTs combined. Can reverse polarity/direction.	Used for reversing a DC motor's direction

#### Tip:

- "Pole" means how many circuits the switch controls.
- "Throw" means how many positions it can switch between

#### What is a DIP Switch?

A **DIP switch** is a series of small switches packaged in a single block. Each switch can be flipped between two positions:

- > ON (Closed): The circuit is complete, and current can flow.
- > OFF (Open): The circuit is broken, and no current flows.

# Common Types of DIP Switches:

Туре	Description	Example Use	
Slide Type	Small levers that slide between ON and OFF	Used in remote controls	
Rotary Type  A small dial that rotates to select settings		Used in digital clocks	
Piano Type	Looks like piano keys; pressed down for ON, up for OFF	Used in sound mixers and industrial controls	
Toggle Type	A small lever that flips between ON and OFF	Used in gaming controllers	

#### 3.3 A Why is a DIP Switch Important?

- Controls circuit behavior without coding
- Provides quick and easy setup for different configurations
- Used in electronics, robotics, and automation systems
- Small, lightweight, and durable

#### 3.4 How Does a DIP Switch Work?

A DIP switch works like a **binary system** (like computer code — 1s and 0s).

Position	State	Binary Value	Circuit Status
ON	Closed	1	Current flows
OFF	Open	0	No current flows

#### Example:

• If Switch 1 is ON and Switch 2 is OFF → Binary value = 10

If Switch 1 and Switch 2 are both ON → Binary value = 11

This allows a DIP switch to represent different combinations of inputs — perfect for controlling circuits!

#### 3.5 Where are DIP Switches Used?

- Remote Controls: To configure signal frequency
- Gaming Consoles: To enable or disable special modes
- Robots: To set behavior patterns
- Smart Devices: To switch between modes or reset settings

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# Analog and digital signal

An analog signal is a continuous signal that changes smoothly over time. It can take any value within a range — not just fixed steps like digital signals.

#### Think of it like:

- A curvy line that goes up and down without jumping.
- Like the hands of a clock always moving smoothly.
- A thermometer that shows every little change in temperature.

#### **M** Examples of Analog Signals:

Real-World Quantity Analog Signal Example

■ Sound Music, voice

**S** Temperature Weather changes

Light Sunlight brightness

Nosition Volume knob turning

#### Analog Signal on a Graph:

If you draw an analog signal:

- It looks like a smooth wave (like a sine wave).
- It doesn't jump it flows continuously.

#### Key Features:

- Continuous: Has no breaks or jumps.
- Variable: Can have any value within a range.
- Real-world friendly: Used to represent natural signals.

#### ■ "Harshit the Analog Artist"

In the colorful town of Signalville, two artists lived:

Harshit the Analog and Hemant the Digital.

Both were famous for drawing music on paper.

#### F One Day, the Music Teacher Said:

"I want you to draw how music sounds. Can you show me how sound changes over time?"

#### Harshit the Analog said:

"Of course! I'll draw every tiny change in the sound — even the softest Flute and loudest drums!"

So Anna took out her smooth pencil and **drew a flowing, wavy line** that rose and fell **just like the music** — no jumps, no breaks, just a beautiful, **curvy wave**.

#### **■** Her drawing showed:

- Quiet parts as **small waves**.
- Loud parts as tall waves.
- Fast beats as **tight waves**.
- Slow sounds as wide waves.

Everyone clapped. "Wow! That's exactly how music feels!"

#### Then came Hemant the Digital:

He used a ruler and boxy markers.

"I can't draw every small detail, but I'll take snapshots of the sound every few moments."

Digi's drawing looked like **a staircase** — lots of blocks going up and down.

#### The teacher smiled and said:

"Harshit's drawing is an **analog signal** — smooth and natural, like how sound travels in the real world."

"Hemant's drawing is a digital signal — useful for computers, but a little choppy!"

#### Moral of the Story:

**Analog signals** are like **smooth, flowing lines** — they change gently and show **every detail**.

They're found in music, voice, light, temperature, and anything that changes naturally.

#### ■ What Are Analog Signals?

Analog signals are like smooth, flowing rivers.

They go up and down gently, just like real sounds, light, or temperature in the real world.

- Music A song playing on a vinyl record is an analog signal. It flows smoothly just like a singer's voice.
- **S** Voice When we talk, our voice rises and falls naturally. That's analog!
- **! Light** The brightness of sunlight changes slowly from morning to evening.
- **S** Temperature It doesn't jump suddenly—it increases or decreases smoothly during the day.

#### (2) Think of it this way:

If you draw a line showing how hot or loud something is over time, an **analog signal** makes a **curvy line**, not a staircase.

Here's how music, voice, light, and temperature get converted into analog signals — using sensors or transducers:

#### **1.** Music / Voice → Analog Signal

Sound (Music & Voice): Sound waves are inherently analog. They are continuous fluctuations in air pressure that our ears (and microphones) detect and interpret. When we record or transmit music or voice, we are dealing with analog signals.

- Device used: Microphone
- How it works:
  - o A microphone detects air pressure changes (sound waves).
  - o These sound waves move a diaphragm inside the mic.
  - The movement is turned into a changing electrical voltage that's the analog signal!

#### **②** 2. Light → Analog Signal

Light: Light intensity and color can also be represented as analog signals. For example, the brightness of a light bulb or the color of a light source can vary continuously.

- Device used: Light Sensor (Photodiode / LDR)
- How it works:
  - Light hits the sensor.
  - More light = more current flows.
  - Less light = less current.
  - o This current or voltage varies **smoothly**, creating an analog signal.

#### **%** 3. Temperature → Analog Signal

Temperature: Temperature changes are continuous, and temperature sensors (like thermometers) produce analog signals that reflect the gradual changes in temperature.

- Device used: Thermistor / Analog Temperature Sensor (like LM35)
- How it works:
  - o As temperature changes, the **resistance** of the thermistor changes.
  - o This affects the voltage in the circuit.
  - That changing voltage is an analog signal of the temperature.

#### Simple Summary:

#### Real-world Input Sensor Device Analog Signal Output

Voice / Music Microphone Changing voltage (sound wave)

Light Photodiode / LDR Changing voltage (brightness)

Temperature Thermistor / LM35 Changing voltage (heat level)